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18.3

Neural Networks

Indexed vs. Unindexed Searching: From Security Classifications to Forensics

Neural Nets and Scientific Discovery: A Match Made in Al Heaven

The Visual Development of Rule-Based Systems

Protégé, Ontology and **Knoweldge Acquisition:** Knowledge Representation, the Foundation of Intelligent **Systems**

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Volume 18, Number 3

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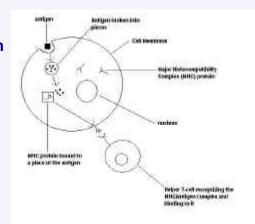
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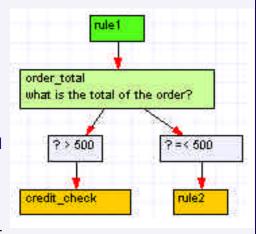
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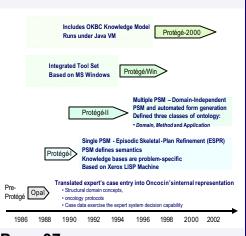
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Editorial

Learning to Communicate

One of the goals of artificial intelligence is to bridge the gap between the world of computers and the world of human beings. Enabling information to pass freely and easily between those two worlds can lead to many benefits. However simple a concept that may seem to be, in practice it is a difficult feat to accomplish. As we all know from yelling at our computers, they are not terribly good listeners. Also, when our computers try to communicate with us, the messages can be so complex as to be of little use to the average computer user. For example, if you have ever received an error message and clicked on the "show details" button, the resulting details look more like a Scrabble game that got out of hand than a helpful diagnostic of the problem. Therefore, a large hindrance to information exchange lies in the inability to effectively communicate. There is hope, though. With artificial intelligence technologies that attempt to emulate human processes, the wealth of information that can be generated by computers becomes more accessible to humans.

One such technology that is bridging the information gap is neural networks. These networks of interconnected processing units mimic the way that neurons in the human brain work. Important connections are emphasized while less relevant connections are downgraded. Neural networks can recognize patterns and predict possible outcomes just like humans can - but with the advantage of increased speed and capacity for information. As I discuss in my article "Neural Nets and Scientific Research: A Match Made in AI Heaven," this fact makes neural networks an invaluable tool in facilitating scientific research.

Another technology is intelligent searching tools. Searching through vast amounts of information can be daunting, especially if queries are taken too literally. However, computers, by nature, take everything literally. They use mathematical algorithms to evaluate problems, and are thus governed by the rigidity of mathematics. But there are ways to create more efficient and pertinent information searches, as Elizabeth Thede details in her article "Indexed vs. Unindexed Searching: From Security Classifications to Forensics." She presents the differences between indexed and unindexed searching and discusses how these enable organizations and individuals to search smarter and faster.

In their article "The Visual Development of Rule-Based Systems," Charles Langley and Clive Spenser discuss another problem with successful man/machine communication - how information is represented. Most people are more likely to understand a concept if it is presented visually, whether it be through diagrams, demonstrations, or gestures. In terms of rule-based systems, the information has almost always been presented in a text-based form. The authors contend that rule-based systems will be more effective if knowledge is presented in a visual form and they discuss the generation of such a system.

In Terry Hengl's article, "Protégé, Ontology and Knowledge Acquisition: Knowledge Representation, the Foundation of Intelligent Systems" he discusses a tool called Protégé which is designed to create customized knowledge-based applications. It works on the principle of ontologies which are definitions of concepts in terms of a language understandable to all parties involved. Ontologies also delineate relations between individual concepts so as to further define their meanings. This makes sure that everyone is "on the same page" and that knowledge is fully developed and useful.

As always, *PC AI*'s regular features are back. Test your knowledge of AI terms with the AI-Q crossword puzzle, learn about news in the artificial intelligence world with "AI and the Net," find a book or two to read in "The Bookzone," and discover new products with the "Product Update" and "Buyer's Guide." We hope you enjoy this issue of PC AI and learn something about the many intelligent ways that knowledge is conveyed in the information age.

Ilana Marks

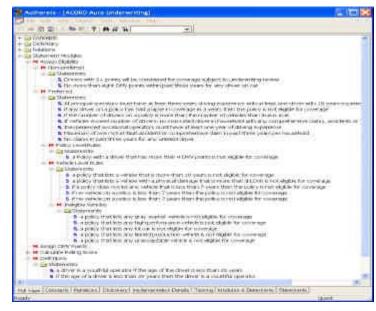
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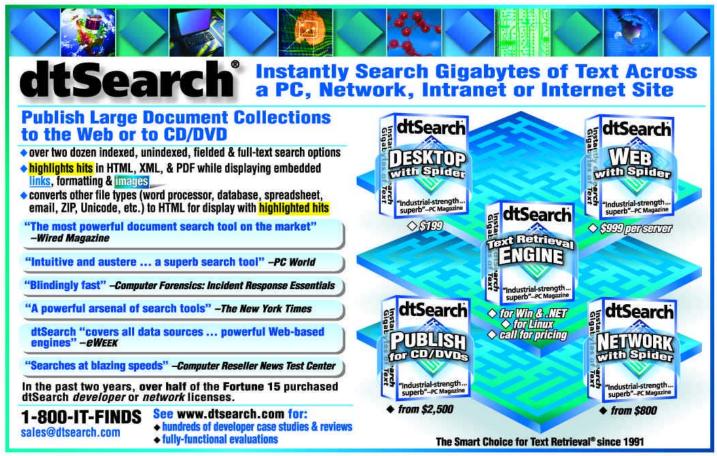
Business Applications

HaleyAuthority 5.0 for .NET and Java Applications

Haley Systems, Inc. announces the release of HaleyAuthority 5.0, a business rules management tool for both .NET and Java environments. HaleyAuthority allows business and IT users to develop applications collaboratively while reducing the steps required to change rules when business conditions change. HaleyAuthority 5.0 offers natural language authoring and automatic code generation for .NET and Java applications, along with a patent-pending rules methodology. It offers multiple modes of rules authoring functionality which includes true English text, cascading menus, and table formats. HaleyAuthority 5.0 eliminates the need to translate business requirements from English into complex if-then logic and allows both business and IT users to manage business policies, procedures, regulations, constraints, etc. in an intuitive user interface.

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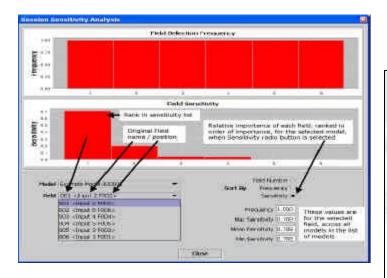


Data Mining and Modeling

Automated Data Mining Model Development and Validation Software

NeuralWare announces the release of the NeuralSight data mining model development/validation software. NeuralSight augments and enhances the NeuralWorks Predict® platform, which enables researchers and analysts to create neural network models for prediction, classification, and clustering applications. NeuralSight extends the features of Predict by providing a Graphical User Interface for handling large datasets and by allowing modelers to specify model performance requirements. NeuralSight selects and ranks the best neural networks from a set of networks built by Predict during an unattended model building session. NeuralSight is available now for Microsoft Windows® 2000 and Windows XP. Other operating systems will be supported in 2005.

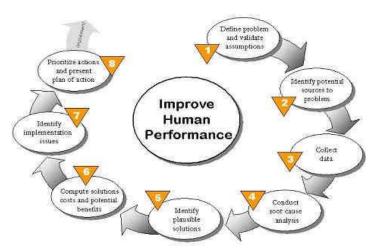
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Decision Support

ADVISOR Enterprise 6.1

BNH Expert Software announces the release of ADVISOR Enterprise v. 6.1. ADVISOR Enterprise is a decision support tool that helps organizations manage training budgets and resources and identify methods of running programs more efficiently. ADVISOR contains four modules: Module 1 is "Align Training with Organizational Goals". This is a needs assessment tool for analyzing goals and identifying what is needed to achieve those goals. Module 2 is "Improve Human Performance." This is a decision support tool that analyzes deficiencies in performance and recommends training and solutions. Module 3 is "Select the Right Blend of Delivery Options." This module analyzes the effectiveness of training courses and then determines the



most cost-effective way to deliver the training. Module 4 is "Manage Training Budgets and Resources." This module determines how much money must be allocated to provide the most benefits. For more information on ADVISOR Enterprise, visit the BNH website.

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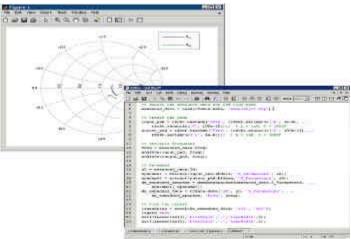
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Intelligent Search Tools

New Version of DocuLex Desktop Search

DocuLex and dtSearch announce the release of Version 6.3 of DocuLex Desktop Search. The resulting product joins DocuLex's document capture technology with dtSearch's text searching technology. Desktop Search works with DocuLex's multiple OCR and other imaging products, including DocuLex's Professional Capture and Office Capture as well as Goby Capture. The integrated product works to index and search the full text of imaged documents. For example, after DocuLex OCRs a collection of documents





into PDF "image with hidden text" format, Desktop Search can then index and search that collection, highlighting hits on the scanned image. Desktop Search can also combine a search of imaged files with other PDF, HTML, XML, email (including attachments), word processor, database, spreadsheet, presentation and Unicode files. The product displays all retrieved files in a browser with highlighted hits, while keeping embedded XML, PDF and HTML formatting, links and images intact.

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Intelligent Tools

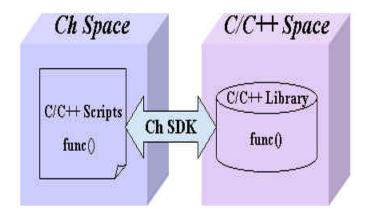
MATLAB RF Toolbox 1.0.1

The MathWorks announces version 1.0.1 of their Radio Frequency (RF) Toolbox. The toolbox extends the MATLAB technical computing environment with functions and a graphical user interface for working with, analyzing, and visualizing the behavior of RF components. The toolbox allows the user to specify RF filters, transmission lines, amplifiers, and mixers by their network parameters and physical properties. The user can also read and write industry-standard file formats for network parameters. RF Toolbox functions are executed from the MATLAB command line or the RF Tool GUI, or can be called with individual MATLAB scripts and functions. The toolbox includes rectangular and polar plots and Smith® charts for visualizing data.

The MathWorks, Inc. www.mathworks.com

MPI-XF Support for AMD Opteron™ Processors

Engineered Intelligence (EI) announces the release of MPI-XF version 1.2, a high performance solution for the industry standard Message Passing Interface (MPI), and announced validation for



Indexed Vs. Unindexed Searching: From Security Classifications to Forensics

By Elizabeth Thede

Both indexed and unindexed searching have their place in the enterprise. Indexed text retrieval is typically more efficient for uses such as general information retrieval and security classification systems. But unindexed searching too has its place – in outgoing

email filtering, searching of live data sources like RSS news feeds, and sometimes in forensics. This article will attempt to explain which search technique to use when, and why.

Overview: Indexed Text Retrieval

Indexing the inevitable millions of documents that any sizeable organization generates on shared file servers is the fastest way to facilitate data retrieval. An index will typically store each unique word in a document collection and its location within each document. Indexing also

Sample Objects for Document Classification

In the dtSearch Engine, an "xfilter" can combine a full-text query with a filter for specific document attributes, such as file name, date, or size, or the presence in the document of a word or field. The field component can consist of a standard document attribute, or an attribute that dtSearch adds "on the fly" while indexing.

Search	Results
(user request) and xfilter(name "abc*.html")	This query would match any document that contains (user request) with a file name matching abc*.html
(user request) and xfilter(word "projectxyz")	This query would match any document that contains (user request) and that also contains the word projectxyz
(user request) and (xfilter (word "Type::projectx") and xfilter(word "classification::high"))	This final query adds two field restrictions to the (user request): one for a named field called type with an entry of projectx, and the second for a named field called classification with an entry of high.

A dtSearch SearchFilter uses an in-memory object, consisting of a table of bit vectors, to achieve similar results to that of an xfilter.

works with non-document data, e.g. for forensics search purposes (see below).

After indexing, full-text search speed, even across millions of documents, is typically less than a second. While indexing a very large collection of documents for the first time may be time consuming, subsequent updates of the index are usually much faster. dtSearch, for example, simply checks the file modification dates of all indexed files, and only reindexes those files that have been added, deleted or changed since the last index update. (While the text retrieval terminology here relies on the dtSearch product line, the concepts in this article are generally applicable.)

In addition to enabling precision boolean searching,

an index can also store such information as word positions, enabling word or phrase proximity searching. An index can also hold information about word frequency and distribution, enabling computation of natural language relevancy rankings across a document collection. If the company name appears in two million documents, it would get a low relevancy ranking. If the latest marketing terminology appears in only four documents, it would get a much higher relevancy rank. In that way, PR could, for example, enter a whole paragraph of proposed text for a press release as a natural language search, and zoom right in on the most relevant documents.

But full-text searching, whether boolean, natural

language, or otherwise, is only part of the text retrieval answer. Suppose HR wants to limit its search to documents with an HR executive designation. This type of fielded data classification can result from fields or meta data inside a document, or from an overlaying document management-type application. With the latter, fielded data classification can rely on associated database entries, such as SQL or XML, or the addition of fields "on the fly" during the indexing process.

Adding in Security Classifications

Now suppose the goal is to enable searching organizationwide, but to keep the wrong documents out of the wrong

(Text Continued on pg. 21)



Neural Nets and Scientific Discovery: A Match Made in Al Heaven

By Ilana Marks

Introduction

The human brain is an invaluable and amazing organ. Electrical and chemical messages bouncing around in the brain lead to actions, speech, thoughts, and all other physical and mental properties that define the human condition. One of the most interesting abilities that the brain affords us is the ability to recognize things, people, scents, and other physical stimuli. When you think about the diversity even within a certain classification of object, it becomes more amazing. For instance, within the classification of tree, there is a wide variety of different types of trees, many of which look drastically different. A pine tree looks very different from an oak tree and yet we realize that they are both trees. We recognize general characteristics of a tree and then are able to expand our definition when other specimens are encountered. We also recognize different states in the life of a tree - for example, we recognize that leaves may change color or fall off. Despite such seasonal anomalies, a tree is clearly recognizable.

In addition to the ability to recognize things, the brain also allows us to predict outcomes and occurrences. When dark clouds appear in the sky, we can predict that rain is imminent (unless, of course,

the weather report says it will rain - in that case, the sky will suddenly become clear!) Sports fans try to predict the outcome of a game based on the previous performance of the teams. Given a set of circumstances, it is possible to deduce the most likely result. Typically, the larger the set of circumstances available to make a prediction on, the more likely it is to come up with the correct results.

Recognition and prediction are both highly involved in scientific research. Since science is based on other science it is important to recognize where a result is reminiscent of a previous discovery. Recognizing those connections allows the researcher to expand their understanding by applying information garnered from previous research. A cornerstone of good scientific research is the formulation of an appropriate hypothesis. A hypothesis is nothing more than a prediction about what will occur. Therefore, prediction is a backbone of research. Scientists are constantly striving to increase their knowledge base in order to make more accurate predictions about new experiments.

Neural Nets and Research

Recognition and prediction may



Figure 1: The human brain

be important to good research, however in this day and age, speed is almost more important. Universities demand that professors publish papers often and the public demands new drugs and technology. The time needed for scientists to learn all about a variety of different fields makes it prohibitive for them to make truly accurate predictions. In addition, a certain type of scientist may not recognize a certain occurrence because it may fit more in the knowledge base of another type of scientist. With the vast increase in scientific discovery over the last several decades, a mountain of knowledge is quickly being created

and its growth shows no signs of stopping. The human brain simply cannot deal with so much information. Therefore, it is necessary to employ artificial intelligence techniques in the process of scientific research. Artificial intelligence provides increased speed and "capacity" compared to the human brain, which proves incredibly useful to researchers.

Specifically, neural networks are a very useful tool. Neural networks mimic the behavior of the human brain, so they are often used in applications where systematic thought processes are important. Processing units are interconnected and communicate like biological neurons. Successful and relevant connections are emphasized whereas irrelevant connections are downgraded. This mimics the conditioned learning of biological organisms. This dynamic learning is vital in the research process since science does not remain static.

Cancer Prediction

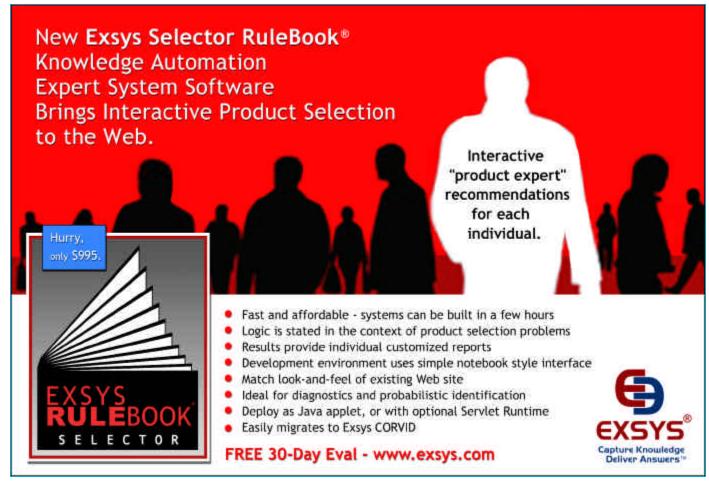
Cancer is a difficult disease to research. Cancer results from everyday

cells that, in effect, "lose their mind." In normal, healthy cells, the process of cell replication is highly regulated. Many "checkpoints" are in place to make sure that all steps are done properly. These "checkpoints" are usually molecules that are created or degraded which signal the cell to either hold in the stage where it is or to move on to the next stage of cell division. For example, one such molecule believed to be involved in several different cancers is called p53. This molecule is often absent or mutated in extracts from tumor cells, indicating that perhaps p53 is a molecule that signals the cell to stop dividing. If p53 is not produced, then cells will divide too rapidly and cancer can result.

Since no two cancer physiologies are exactly alike, it is notoriously difficult to make a prediction about whether the patient is likely to survive. Even with two cases of the same type of cancer, one person may survive for many years while another will die within months. A myriad of different physical factors contribute to the outcome. This is one reason why cancer is such a frightening

disease - no one can tell you whether your particular complement of genes will put you at an advantage or disadvantage.

Researchers at the National Cancer Institute (NCI) are working on creating a model that will help predict the prognosis of cancer patients. Particularly, they are working with a type of cancer called Neuroblastoma. Neuroblastoma is a childhood cancer. It usually begins with cells of the adrenal gland and spreads, creating tumors in the neck, chest, abdomen or pelvis. Using DNA microarray analysis (see PC AI Volume 18, Issue 2 - "Microarrays and Artificial Intelligence") the researchers studied the gene expression profiles of cancer patients. The microarrays consisted of about 25,000 genes and the analysis was repeated for 49 patients. In order to connect the microarray results with certain outcomes, the 49 patients were chosen because their outcomes were known. Some of the patients survived for more than three years without any cancer-related issues. Others died due to the disease. Feeding this information into an artificial neural network, the researchers found they



The Visual Development of Rule-Based Systems

By Charles Langley and Clive Spenser

Introduction

In the late 1980's Knowledge Based Systems (KBS) were seen to be leading edge software technology. Developers thought that the simplest KBS paradigm, Expert Systems, perhaps combined with probabilistic and fuzzy logic extensions would soon revolutionise the way that software was used throughout business and other sectors of the economy.

KBS software was built on rules which encoded the knowledge of experts in any given domain. Computers would then use this encoded knowledge to make decisions on behalf of their human users.

It was not long however, before the bubble of hype surrounding these systems began to burst. Something was wrong, but what was it?

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The Knowledge Acquisition Bottleneck

Apart from the limited power of the computers available at the time, the major problem was the difficulty of acquiring implicit knowledge from the minds of experts and then representing it explicitly. This so-called Knowledge Acquisition Bottleneck was believed to be the limiting factor on building systems that could do complex, useful tasks.

By the end of the twentieth century however, university departments were working hard at this problem. Curiously it was often Psychology departments rather than Computer Science departments which had the most impact in this area.

In particular, Ethnography (by then seen as a core part of Cognitive Psychology) was being used to study behaviour in situ with the aim of identifying the cognitive processes underlying that behaviour. Just as Margaret Mead (an early ethnographer) had lived amongst native tribes in Papua New Guinea in order to study their cognitive behaviour, so Psychology departments were sending researchers (often under cover) into workplace environments to discover how people approached problemsolving activities.

This work was, and continues to be, very successful. Knowledge acquisition is no longer the 'black art' it was deemed to be. Despite this, KBS has continued to be underused. Why might this be?

A Knowledge Representation Bottleneck?

It is my contention that the problem was not primarily with how we obtained knowledge, but with how we represented it. I am not arguing that rules (or Bayesian networks and other knowledge representation methods) are inadequate to the

task, but rather that it is the way in which these rules and other representational formalisms are themselves represented that is the limiting factor.

At first a simple rule-base is relatively transparent, especially if properly documented. Certainly such systems were easier to comprehend than procedural code and were subsequently easier to update and amend. As such rule bases became larger and more complex however, a simple syntax error, perhaps only involving one word, could prevent them from operating correctly. The complexity of these rulesets also meant that it was difficult to get an overview of what was intended, thus impeding their maintenance and extension.

A Picture is Worth a Thousand Words

The problem of rulebase comprehensibility, I would argue, is the fact that we have primarily represented knowledge using text based structures rather than visual ones. No matter how close to natural language a knowledge representation language is, you cannot see at a glance what a complex system is trying to do.

Visual Rule Generation

Rule generation via a graphical interface is a hot topic right now, with offerings from a number of companies small and large. This is being driven in part by current interest in so-called 'business rules management' which is arguably a reawakening of the KBS paradigm we mentioned earlier.

London based Logic Programming Associates is an appropriate company to enter this market as it has been producing rule-based software since the mid 1980s. Its latest product, VisiRule, enables rule-based systems to be automatically generated from a flowchart drawn on the screen.

Consider the following business rule (Ross 2003):

Rule: An order must be credit-checked if any of the following is true:

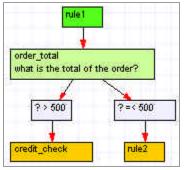


Figure 1

- * The order total is more than \$500
- * The outstanding balance of the customer's account plus the order amount is more than \$600
- * The customer's account is not older than 30 days
- * The customer's account is inactive
- * The customer is out of state

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Protégé, Ontology and Knowledge Acquisition: Knowledge Representation, The Foundation of Intelligent Systems

By Terry Hengl

Introduction

Knowledge is a decisive competitiveadvantage for today's corporations. Knowledge of schedules, raw materials, labor, manufacturing and distribution is essential to the supply chain while knowledge of customer interests and buying habits, latest technologies, budget constraints, marketing plans are crucial to product development. It offers a powerful tool for gaining market share and preserving a competitive edge, but it is costly to capture and control. Methodologies and technologies that assist in the acquisition, maintenance, and distribution of knowledge are essential to an organization's success. Today's society, and the world in general, have contributed to this growth in importance of knowledge management and knowledge based systems. Some examples include (www.worldedreform. com/intercon2/f15a.pdf):

- * Accelerating rate of change in every aspect of technology and society
- * Staff migration and attrition (downsizing and reengineering)
- * Geographic dispersion associated with globalization of markets
- * Global integration of cultures, companies and markets
- * Increase in networked organizations
- * Increased level of education and

- training of the population
- * Growing knowledge-intensity of goods and services
- * Revolution in information technology

It is not easy to efficiently and costeffectively identify, acquire and maintain this knowledge. At a minimum, organizations must be able to:

- * agree to an organization-wide vocabulary to ensure knowledge is consistently communicated and understood:
- * identify, explicitly represent and model this knowledge;
- * share and reuse this knowledge across independent applications and domains.

This article looks at these aspects of knowledge acquisition by examining Protégé (http://Protégé.stanford.edu), a free open-source Java tool with an extensible architecture for creating customized knowledge-based applications - based on Ontologies (www.ontology.org). It also reviews the concept of Ontologies (see side bar), and associated support methodologies, which establish the vocabulary and model the concepts along with their interrelationships. This concept also includes processing of the associated attributes for a particular field of knowledge. By reviewing the evolution of Protégé, an ontology modeling and knowledge acquisition

environment (developed by Stanford Medical Informatics

(http://camis.stanford.edu) at the Stanford University School of Medicine), an understanding of fundamental concepts that underpin knowledge acquisition emerges. This environment creates and modifies the ontologies and knowledge bases it generates to enable developers and domain experts to build knowledge-based systems.

Other associated technologies and standards mentioned in this article include the Open Knowledge Base Connectivity (OKBC), Generic Frame Protocol (GFP), Resource Description Framework (RDF), OWL and OWL-S.

The Evolution of Protégé

Opal (http://smi-web.stanford.edu/ pubs/SMI_Abstracts/SMI-86-0137.html) was an expert system shell-based application developed as part of the medical domain Oncocin (http://citeseer.ist.psu.edu/context/1419258/ 0). Oncocin developed this knowledge acquisition and advice system for protocol-based cancer therapy. Opal enabled patient history entry by the

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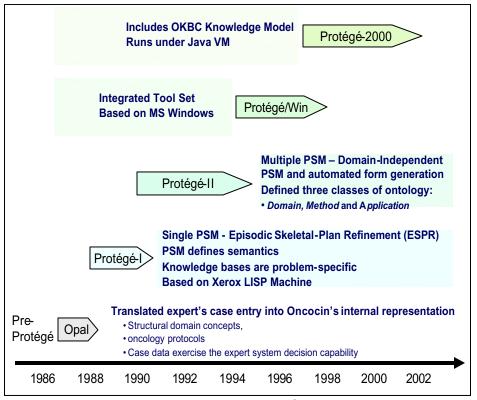


Figure 1: Evolution and enhancements of Protégé from 1986 to present.

physician or nurse (the domain experts), resulting in a suggested treatment or test. The knowledge base, a collection of ifthen rules and other data, captured the clinical protocols. Opal translated the expert's input, via graphical forms, into an internal representation specifically tailored for Oncocin. This project identified three different levels of knowledge for this particular information:

- Structural domain concepts used by the knowledge engineer to create the Opal knowledgeacquisition application;
- 2. The domain expert (oncologist) knowledge oncology protocols;
- 3. Case data entered by the user to exercise the expert system decision capability.

Since Opal was inference engine based, it enabled reuse by knowledge engineers to create different knowledge bases - ultimately creating domain specific expert systems. The knowledge engineer was responsible for the knowledge acquisition; a tedious and time-intensive task. Unfortunately, the concept of a knowledge engineer separated the domain experts from the domain knowledge bases and this separation introduced a potentially large source of incorrect knowledge.

In 1987, Mark Musen built an

application for knowledge-based systems with a goal of building knowledgeacquisition application as part of Oncocin. Based on these three different levels of knowledge, he believed that knowledge acquisition occurs in phases with knowledge obtained in one phase defining the structural knowledge for subsequent phases. Musen's goal was to reduce the work engineers did to construct knowledge bases during knowledgeacquisition. He noticed that knowledge obtained during a specific phase influences the knowledge related application required for later stages.

From this early concept, Protégé evolved through four phases, resulting in a rich development environment available for both research and knowledge-management. (see http://smi-

web.stanford.edu/pubs/SMI_Abstracts /SMI-2002-0943.html for more information on the evolution of Protégé.

Protégé-I - Knowledge Bases

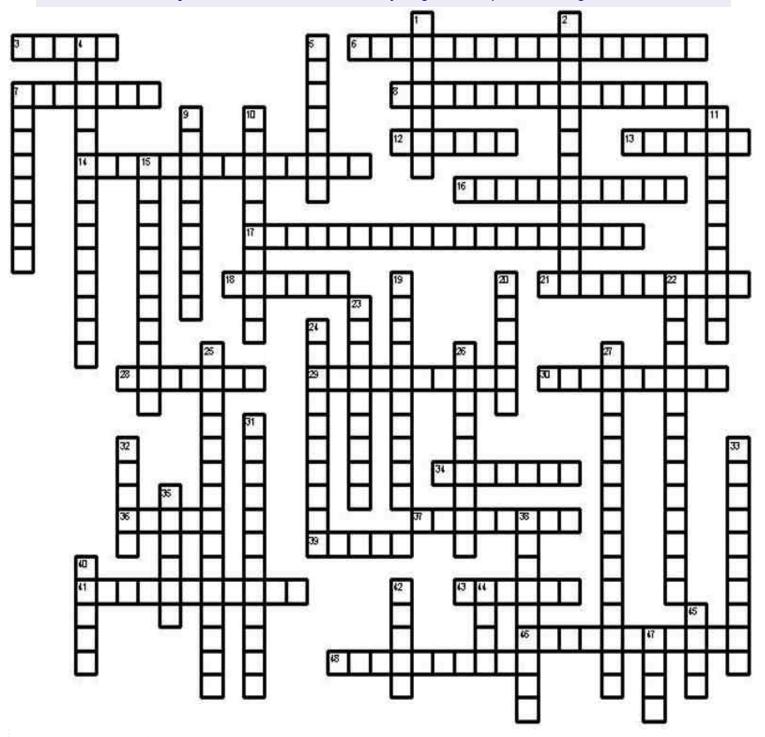
This early phase, where Protégé-I simplified the knowledge acquisition process for building medical expert systems, learned from the earlier OPALbased system. The intent of the tool was to simplify the knowledge acquisition process for the knowledge engineer, already overloaded with complex tasks to perform - a key issue with early expert system development. One goal of Protégé was to provide an application that created Knowledge Acquisition tools (KA) from a formally defined collection of concepts. This enabled the domain expert to create the knowledge base, eliminating the time consuming process of the knowledge engineer learning the domain. Early assumptions for Protégé 1 included:



Know Your Al-Q

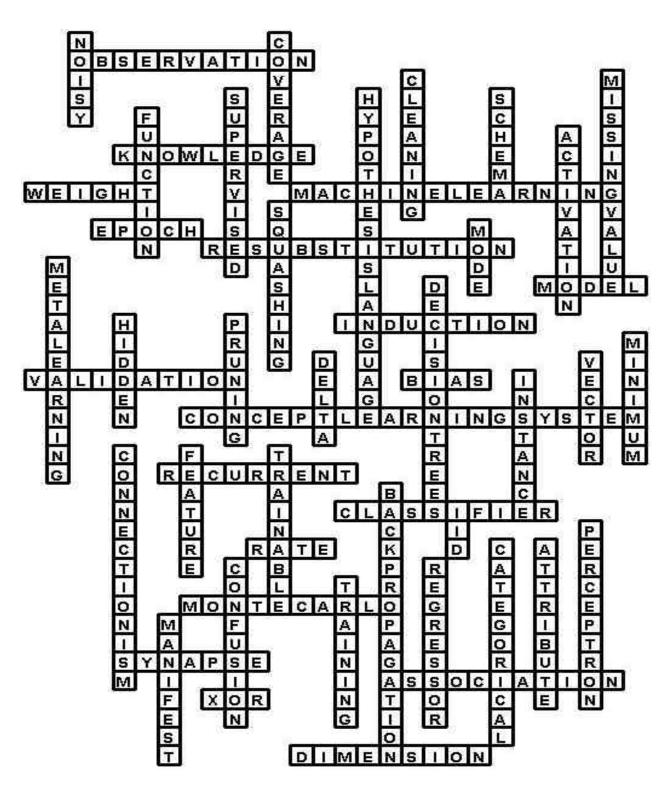
Welcome to PC Al's feature that allows you to test your Al-Q. This is the next in a series of crossword puzzles on the various technical categories of Al. Future puzzle topics will include robotics, LISP, Al languages, expert systems, agents and many more. The answers will appear in the next issue.

This issue's subject is Neural Networks, Fuzzy Logic, and Speech Recognition.

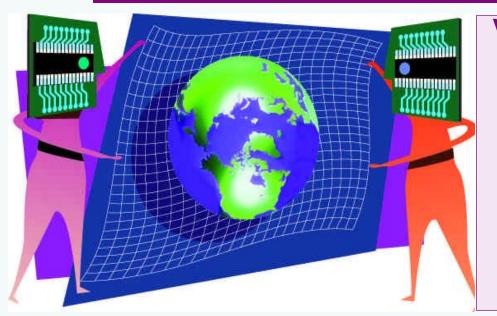


Solution to 18.2 Al-Q Crossword Puzzle

The topic of this puzzle was Machine Learning



A l and the Net



Virtual Museum Education Assistant, Call Center Computers, Nose Mouse, Network of Robotic Telescopes, and more

Ilana Marks

Virtual Museum Education Assistant

The Science and Technology Museum in India has integrated a virtual education assistant called a "Cyberlady" that helps visitors learn about the exhibits and answers questions. "Cyberlady" was developed through a collaboration between the museum and the Centre for Development of Imaging Technology. When a user types in a question, the "Cyberlady" uses artificial intelligence technology to formulate a response that grabs the user's attention and provides interesting information. The "Cyberlady" responds using a synthesized voice. The "Cyberlady" learns from the conversations and stores the information gleaned from interacting with visitors so that new answers can be developed.

In addition to the "Cyberlady," the museum has also integrated virtual laboratory modules that simulate various scientific experiments. One module simulates the flame test whereby a rod is dipped in various chemicals and then is exposed to flame. The flame changes color based on what type of chemical is on the rod. Another module simulates the four-stroke engine. In this module a cross-section of an engine is observed and all of the components are identified. Other modules are in the works for the future.

http://www.hindu.com/lf/2004/09/24/storie s/2004092400500200.htm

Al Learns How to Cram

We all remember those late night study sessions from college where we desperately tried to fill our minds with a semester's worth of information in a few hours. Well, now there is a tool powered

by AI that helps students to study smarter. The tool, called Cram101, is available at many university bookstores. Cram101 distills information from textbooks and organizes it into outline form. The outlines are printable so that students can take them to class and augment them with information from the professor's lecture.

Cram101 also creates practice tests that give students a means of diagnosing the level to which they have learned the material. Since students often have short attention spans and bore easily, the practice tests are presented in the form of a game. The tests are designed to be a selfteaching tool rather than an accurate representation of the

types of tests found in the classroom. Therefore, the answers to questions give clues to the answers of other questions. With those connections, the student has a better chance of remembering the information. Cram101 membership is



available for a monthly fee.

www.fsunews.com/vnews/display.v/ART/200
4/09/23/4151f0e8c872a.

Call Center Computers

A new AI tool aims to take the frustration out of call center assistance. Once a person finally gets through to a customer service representative, often they will have to wait additional time while the operator searches through the computer to find the answer they are looking for. IBM is developing a combination speech recognition utility/search engine that listens in to the support phone calls and begins searching for the required information before the caller has finished their request. The tool works by using speech recognition to pick out key words indicating the caller's trouble. Those keywords are then entered into the call centre database, giving the operator a head start on pulling up the information.

In addition to assisting the operator in finding the correct information, the system can also alert the operator to important points that must be stressed especially if those points constitute legal warnings. Just as the system listens to the caller's end of the conversation, it can also listen to the operator and provide on-screen reminders in order to ensure that the operator handles the call properly. While the software is still in its infancy with only a few phrases and words identified, commercial versions are in the works with a trial version scheduled to be implemented in a Dutch bank.

www.newscientist.com/news/news.jsp?id=ns999 96430.



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Model of a Multi-Agent System

In a joint research project from Los Alamos National Laboratory, the University of Houston and Rensselaer Polytechnic Institute, a model of a network of agents has been created. The goal is to use the model to predict the behavior of multi-agent systems - a task that can be very difficult. The model is based on the "minority game." In this game, agents make decisions and try to be in the minority when the results are revealed. The agents learn from experience what strategies are successful. In addition, the researchers created social networks amongst the agents so that information about strategy could be shared. Therefore, when making decisions a single agent will consider its own experience as well as the experiences of its neighbors. The agents strengthen connections with agents that provided useful recommendations in the past. This can be compared to human social interaction - we come to value the advice of certain people and thus turn to them

preferentially in the future for support. As a result of these connections, a leadership structure emerges. To optimize the model, the researchers are adjusting the connectivity of this leadership so that the influence of those agents is regulated. The information gleaned from this model could lead to the development of multiagent systems suited to applications where human intervention has been required in the past. Since the agents learn from each other, the human component becomes less important. www.trnmag.com/Stories/2004/092204/Agent_model_yields_leadership_092204.html

Network of Robotic Telescopes

With many astronomical events occurring in a very short span of time, it is important to be able to react quickly in order to observe them. Anyone who has watched a meteor shower knows that this is true. If you are not looking in the right place at the right time you will miss the show. However, if there are many people watching the meteor shower from many different positions then it is possible to

observe more of the action.

British astronomers are hoping to take advantage of the information-capturing power of robotic telescopes by linking them together and controlling them with artificially intelligent software. The network is called RoboNet-1.0. Since the robotic telescopes in the network are located around the world, the connection provides a wider range of view as well as the ability to react quickly to interesting phenomena. Researchers hope to use this network to study gamma ray bursts. Gamma ray bursts are very intense energy bursts. The bursts are detected frequently; however the longest ones last

RoboNet-1.0



The Book Zone

Applying UML

Text Mining: Predictive Methods for Analyzing Unstructured Information

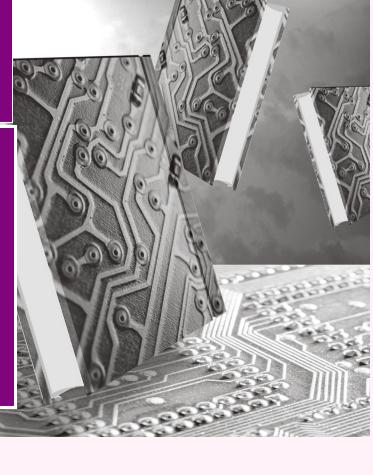
Spoken Dialogue Technology

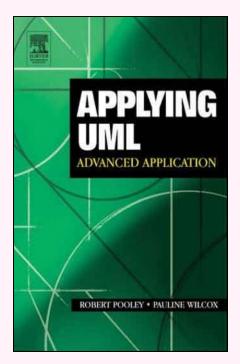
Fuzzy Control of Queuing Systems

Data Modeling Essentials, Third Edition

Requirements Engineering

By Ilana Marks





Applying UML by Rob Pooley and Pauline Wilcox

This book addresses issues faced by users in adopting the Unified Modeling Languages (UML) and helps them to apply it. The book covers UML in depth, including notation on profiles and extensions.

The book assumes prior experience in software engineering or business modeling, an understanding of object-oriented concepts and a basic knowledge of UML.

Table of Contents:

Preface

- 1. Introduction
- 2. A Complete Example
- 3. Issues and Features
- 4. Graphics and Interaction Based Applications
- 5. Business Model
- 6. Embedded Control
- 7. Reuse
- 8. Review of Case Studies in Chapters 4,5,6, and 7
- 9. The Need for Methodologies
- 10. The Capability Model
- 11. Evaluation of Methodologies

Appendix A - UML Notation

Appendix B - UML Semantics

Appendix C - Code Generation and

Round Trip Engineering

References

Inde

Applying UML by Rob Pooley and Pauline Wilcox, November 2004, Morgan Kaufmann Publishers, ISBN: 0-7506-5683-2, Pages: 224.

For more info:

http://books.elsevier.com/us/mk/us/subi ndex.asp?isbn=0750656832&country=U nited+States&community=mk&ref=&ms cssid=WN7TTGGDMB8T8LG87CEA DIGF0MGDC5R7

Text Mining: Predictive Methods for Analyzing Unstructured Information by Sholom M. Weiss, Nitin Indurkhya, Tong Zhang and Fred Damerau

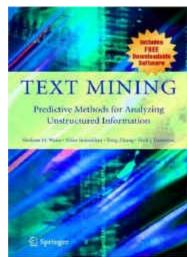
Text mining allows users to find trends and patterns in text-based information. This book analyzes new and proven techniques in text mining. It discusses topics such as automated document indexing and information retrieval and search. Also included is a look at new research in text mining including information extraction and document summarization.

Table of Contents: Preface

- 1. Overview of Text Mining
- 2. From Textual Information to Numerical Vectors
- 3. Using Text for Prediction
- 4. Information Retrieval and Text Mining

- 5. Finding Structure in a Document Collection
- 6. Looking for Information in Documents
- 7. Case Studies
- 8. Emerging Directions Appendix: Software Notes References Author Index Subject Index

Text Mining: Predictive Methods for Analyzing Unstructured Information by Sholom M. Weiss, Nitin Indurkhya, Tong Zhang and Fred Damerau, 2004, Springer Verlag, ISBN: 0-387-95433-3, Pages: 236.



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http://www.springeronline.com/sgw/cda/frontpage/0,11855,4-146-22-34526885-0,00.html

Spoken Dialogue Technology: Towards the Conversational User Interface by Michael F. McTear

This book covers spoken dialogue systems, ranging from theoretical aspects to a detailed analysis of well-established methods and tools for developing spoken dialogue systems. The

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User Interface

book enables the reader to design and test dialogue systems. Development environments and languages include the CSLU toolkit, VoiceXML, SALT, and XHTML+ voice. Research in spoken dialogue systems is presented along with theoretical issues. A dedicated web site containing supplementary materials, code and links to resources is available to readers.

Table of Contents:

- 1. What is a Spoken Dialogue System?
- 2. The Components of a Spoken Dialogue System
- 3. Describing Dialogue
- 4. Developing a Spoken Dialogue System: The Dialogue Engineering Lifecycle

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- 5. Directed Dialogue Systems
- 6. Developing Directed Dialogue Systems using the CSLU Toolkit
- 7. Developing Directed Dialogue Systems using VoiceXML
- 8. Mixed-Initiative Dialogue Systems
- 9. Developing Mixed-Initiative Dialogue Systems using VoiceXML
- 10. Developing Mixed-Initiative Dialogue Systems using the CU Communicator System
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- 12. Future Developments

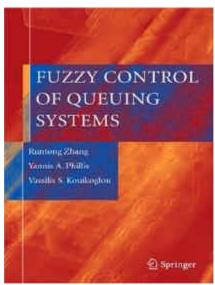
Spoken Dialogue Technology: Towards the Conversational User Interface by Michael F. McTear, 2004, Springer Verlag, ISBN: 1-85233-672-2, Pages: 432.

For more info:

http://www.springeronline.com/sgw/cda/frontpage/0,11855,4-40109-22-28205661-0,00.html

Fuzzy Control of Queuing Systems by Runtong Zhang, Yannis A. Phillis and Vassilis S. Kouikoglou

Queuing control affects manufacturing and communication networks around the world. This book discusses the use of fuzzy logic technologies to solve queuing control problems. This approach determines explicit solutions to various types of control issues in queuing systems. Included in the book are detailed case studies to demonstrate this new approach and



how it differs from classical techniques. The book is directed at students, practitioners and researchers.

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1.Introduction

2.Fuzzy Logic

3. Knowledge and Fuzzy Control

4. Control of the Service Activities

5.Control of the Queue Discipline

6.Control of the Admission of Customers

7. Coordinating Multiple Control Policies

8. Applications of Fuzzy Queuing Control to the Internet

9.Closure

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Fuzzy Control of Queuing Systems by Runtong Zhang, Yannis A. Phillis and Vassilis S. Kouikoglou, 2004, Springer Verlag, ISBN: 1-85233-824-5, Pages 175.

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Product Company	Description	System Requirements	Price
FLINT LPA	Fuzzy Logic toolkit with support for various treatments of uncertainty including Bayesian Updating and Certainty Factors. Includes Fuzzy Editor and support for fuzzy rule matices.	MS Windows	Contact Vendor
Fuzzy Logic Toolbox Version 2.2 The MathWorks, Inc.	Extends MATLAB computing environment. Contains tools for the design of fuzzy logic based systems. Supports many common fuzzy logic methods including fuzzy clustering and adaptive neurofuzzy learning. Includes special GUIs, membership functions, support for AND, OR, NOT logic within rules, standard Mamdani and Sugeno-type fuzzy inference systems, automated membership function shaping. Fuzzy inference systems designed with the toolbox can be embedded in a Simulink model and C code or stand-alone executable fuzzy inference engines can be generated.	Contact Vendor	Contact Vendor
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fuzzyTECH Professional Edition Inform Software Corporation	Universal fuzzy logic design system for all technical application areas. Generates portable C code that can be flexibly adapted to any target hardware and deploys fuzzy logic runtime systems as DLL/ActiveX modules. fuzzyTECH's code allows for use in real-time control systems. Supports advanced fuzzy logic inference methods (compensatory operators, fuzzy associative maps, s-shape membership functions, arbitrary membership functions, etc.), and is also compatible for complex fuzzy logic applications. Allows Online debugging with the PC-based runtime modules.	Contact Vendor	Contact Vendor
Mathematica Fuzzy Logic Version 2 Wolfram Research, Inc.	Set of tools for creating, modifying and visualizing fuzzy sets and systems. Provides examples to introduce users to fuzzy logic and to show how concepts can be applied. Includes a variety of membership functions, compositions and inferencing, standard and parameterized fuzzy aggregators, fuzzy operators, fuzzy logic control, fuzzy arithmetic and more.	Mathematica 5 or later, MS Windows, Mac OS X, Linux, or Unix	Contact Vendor

Fuzzy Logic			
Product Company	Description	System Requirements	Price
Visual Rule Studio Rule Machines Corp	Microsoft Visual Basic ActiveX Add-on that adds a rule designer and inference engine to Visual Basic. Production Rule Language (PRL) includes fuzzy relational operators allowing developers to create rich fuzzy logic applications. Rules are authored within a rules editor which is seamlessly incorporated into the Visual Basic development environment. Rules can be organized by rule sets, and are isolated from Visual Basic code, making the rule sets easier to build, verify, and maintain. Two sample fuzzy logic projects are included with the software.	MS Windows, VB 5.0 or 6.0	Contact Vendor
	Fuzzy SQL	!	
Product Company	Description	System Requirements	Price
dtSearch Text Retrieval Engine dtSearch Corp.	Lets developers add dtSearch's text retrieval to applications. Over two dozen indexed, unindexed and fielded data search options. Hit-highlighted file displays (for PDF and HTML, with images and links). Built-in HTML converters for "Office," XML, ZIP and other popular file types. Supports SQL, XML, .NET, and much more. See website for downloadable evaluations.	2 versions: dtSearch Engine for Win & .NET and dtSearch Engine for Linux.	Contact Vendor
Fuzzy Query Sonalysts, Inc.	A database query and data analysis tool that uses fuzzy logic to better represent the underlying semantics of data analysis questions, and ODBC to provide connectivity to a wide range of existing data stores.	Windows 95/98/NT/2000	\$59
	Intelligent Process Control		
Product Company	Description	System Requirements	Price
Advisor Enterprise BNH Expert Software Inc.	Decision support tool manages training budgets and resources. Provides analysis for effectiveness, cost and impact of each training activity. Data resides in a central database. Managers can determine required resources to run one or multiple training programs, map where the money is spent (salaries, travel, etc.), identify what worked and why, detect problem areas, assess the impact of alternate delivery options and potential risks, evaluate build versus buy decisions, and consider multiple "what if" scenarios.	Java script browser (IE 5.5 or Netscape 6.0) for navigation bar. 32 MB of RAM, 100 MB of disk space.	\$295 for single user 1 year subscription
Amzi! Prolog + Logic Server Amzi! inc	Enables the integration of intelligent components with conventional applications for the addition of business rule logicbases for process control, pricing, configuration, workflow, planning, and problem solving. Access a logicbase of rules like a database. The rules are expressed in Prolog. Encapsulated as a Java Class (JSP and Servlets), C/C++ Class, .NET Class (VB, C#), Delphi Component, and DLL/SO API. Add custom Prolog predicates in Java, C/C++, C#, VB or Delphi. New Eclipse IDE with source/remote debugger.	Contact Vendor	\$0-\$1499
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Visual Rule Studio Rule Machines Corporation	Expert system development tool based on the Production Rule Language (PRL) and Inference Engines of LEVEL5 Object adds a rule designer and inference engine to Microsoft Visual Basic. ActiveX add-on allows developers to consolidate rules in rule sets in isolation of presentation and data connectivity code. Production Rule Language (PRL) used to define the rules contends with logic processing to write, verify, and maintain rules. Customized web based expert systems can be developed from within the Microsoft Visual Studio Integrated Development Environment (IDE). Rule sets can be reused for other web based applications as well as Microsoft Windows based systems. Inference engine can use backward chaining, forward chaining, or a combination of both.	MS Windows, VB 5.0 or 6.0	Contact Vendor

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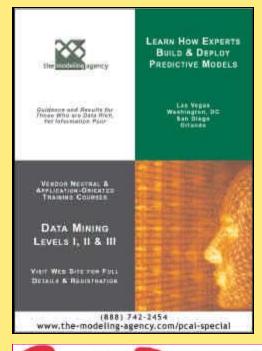
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